

Call for Papers for Issue #18

# ANALOGIC



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ANALOGIC is a dimension that varies continuously as a variable, assuming an endless amount of values.

The etymology of ANALOGIC originates from the union of two Greek words, "Ana" and "Logos", which indicates "something similar" or "the same word".

In recent years we are observing the weakening of the ANALOGIC architecture, which is molded into an endless proliferation of unique architectural objects that decline any fixed references.

ANALOGIC is the public space;

ANALOGIC is the relational space for citizens;

ANALOGIC is a composite procedure with a surrealist base, starting from certain events of the urban condition;

ANALOGIC is an alternative way to address the city, approaching imagination, intuition and personal interests;

ANALOGIC makes the city an artifact, an idea of type, architectural autonomy, and history as a collective imagination;

STUDIO # 18 ANALOGIC aims to understand how architecture negotiates its formal condition and its social role, asking itself: what are the ANALOGIC processes to use to dodge repetitions?

What are the ANALOGIC methods to have a real force on the transformation of the city?

What are the ANALOGIC approaches in which architects can create a contemporary city?

## SUBMISSION GUIDELINES

We are accepting proposals for our forthcoming issue ANALOGIC

Contributions may be submitted in different forms – essays, photographic essay, illustrations, data visualizations, case studies and projects, interviews, comic strips and even novels – exploring the issue in any field of design: architecture, urbanism, art, photography, graphic design, film... etc.

### STAGE 01 (Abstract) - February 02<sup>nd</sup> 2020

- Contributors are asked to send a 200-word abstract about the proposal.
- The abstract must be written in English
- Maximum size of the submission (image included if present): 2MB

### STAGE 02 (Final Piece) - February 16<sup>th</sup> 2020

- Selected contributors are asked to send the final piece, following the guidelines below:

#### Writing

- Essays, interviews and novels should not exceed 3.000 words maximum.
- All texts have to be submitted digitally in Microsoft Word (.doc).
- The piece must be written both in English and in the Original language.

#### Image/Graphic

- Photographic essays, illustrations, projects...etc. should be sent with a 500 words maximum description.
- All images have to be submitted full color (CMYK), in either JPEG or TIFF format (300 ppi, 36x25 cm)
- All drawings have to be submitted full color, in PDF format.
- For every image/graphic include *illustration source, name of photographer/artist and the authorization of copyright holder.*

#### Annex

- A short biography of the author/s (max. 50 words)

**Without these simple requirements you won't be publish**

## DEADLINES

All submissions via e-mail to: [editorialboard@studiourbanism.com](mailto:editorialboard@studiourbanism.com)

STAGE 01: **February 02<sup>nd</sup> 2020** STAGE 02: **February 16<sup>th</sup> 2020** PUBLICATION: **March 2020**